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Intro to Programming

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Bug Report

* The enemy ships after a column has been destroyed will continue moving left or right
  + Semi – Fixed;
* When hitting the space bar to shoot, bullets do not come from the ship
  + Not fixed
* Bullets firing is delayed
  + Due to key delay
* Starting the game there is a missing ship
  + Its lost.

oh the previous bug we had where if you clicked on where the button used to be while o nthe intro screen, you would go the other character screen

but i moved the buttons off the screen to fix that

and the bug with going directly to hawk girl...fixed that by moving the buttons